

RESOLUTION NO. 2022-041

A RESOLUTION OF THE CITY COMMISSION OF THE CITY OF COCONUT CREEK, FLORIDA, DECLARING CERTAIN CITY-OWNED PROPERTY AS SURPLUS; AUTHORIZING THE CITY MANAGER, OR DESIGNEE, TO DISPOSE OF SAID PROPERTY IN ACCORDANCE WITH THE CITY'S SURPLUS POLICY AND STATE LAW; PROVIDING FOR SEVERABILITY; AND PROVIDING AN EFFECTIVE DATE.

WHEREAS, the City Manager has been provided with a list of City-owned property that has been inspected and confirmed by City staff to be inoperable, no longer economically feasible to repair, or obsolete; and

WHEREAS, it is in the best interest of the City for the items to be either sold at public auction, traded in, or disposed of in accordance with City Resolution No. 2018-223, the City's Administrative Order No. P-01 (3) – Purchasing Policies and Procedures, and Chapter 274, Florida Statutes.

NOW, THEREFORE, BE IT RESOLVED BY THE CITY COMMISSION OF THE CITY OF COCONUT CREEK, FLORIDA:

Section 1: That the foregoing "WHEREAS" clauses are hereby ratified and confirmed as being true and correct and are hereby made a specific part of this resolution. All exhibits attached hereto are incorporated herein and made a specific part of this resolution.

Section 2: That the City Commission has reviewed the attached list of City-owned property, attached hereto and made a part hereof as Exhibit "A" to this resolution, and hereby declares the property to be surplus and authorizes the City Manager, or designee, to dispose of said property.

Section 3: That if any clause, section, other part or application of this resolution is held by any court of competent jurisdiction to be unconstitutional or invalid, in part or in application, it shall not affect the validity of the remaining portion or applications of this resolution.

Section 4: That this resolution shall be in full force and effect immediately upon its adoption.

Adopted this 10th day of March, 2022.

Rebecca A. Tooley, Mayor

Attest:

Marianne Bowers, Interim City Clerk

Tooley Aye

Rydell Aye

Sarbone Aye

Welch Aye

Railey Aye